



December 1, 2011

To whom it may concern;

I've known Jose Méndez both on the intellectual and professional level. For the past two years I've been a mentor as well as a collaborator. In that time, I have watched José evolve from an eager college student into a skilled professional.

During his last academic year, José became part of the Atlantic University College Motion Capture Lab, the workshop that I direct. Our projects are mainly collaborations between industry and academia, and some of these have won prestigious awards such as the 2007 Suncoast Emmy® Awards for Technical Achievement. José was part of one of our collaborative projects with the University of Southern California (USC) Gamepipe Lab, where he was part of the level design and modeling team. To be part of this team, you must meet a rigorous schedule of work and fully master the production tools used here. José, proved to be a team player as well as a leader.

I consider José an excellent worker. He is responsible, meticulous in his duties, creative and with initiative; these are assets that are quite valuable to any production company.

Sincerely,



Fernando J. Montilla
Director,
Atlantic University College MoCap Lab