

José E. Méndez Rosario
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OBJECTIVE

Perform efficiently, providing a growing effort and contribute my knowledge to benefit the quality of service provided by your company to our society.

SKILLS PROFILE

- Experience in using 3D modeling software and digital graphic arts such as Autodesk Maya, Autodesk Mudbox, Pixologic Zbrush, Adobe Photoshop and Adobe Illustrator. Knowledge in Adobe After Effects.
- knowledge and experience in the use of office systems as: Microsoft Word and Power Point.
- Experience working under pressure.
- Capable of following instructions.
- Skills working as a team member.
- Fluent in Spanish.

EDUCATION

Bachelor Degree Videogames Art and Design Sciences

Atlantic University College, Guaynabo, P.R.

3d modeling and level designer in "Nevermind" - a collaborative project with the University of Southern California (USC) Gamepipe Lab.

2011

Associate Degree Advertising Technology

Summa Cum Laude

Universidad de Puerto Rico, Carolina, P.R.

2000

EMPLOYMENT HISTORY

Communications Controller

Metropolitan Bus Authority, San Juan, P.R.

- To operate a radio communications system to ensure transportation services
- Facilitate the flow of information between all terminals to maximize the efficiency of service.
- Keep records and order the repair of units with mechanical problems reported.
- In case of emergency, assist "Tren Urbano" train system.
- Orientation to the public via telephone about the service schedules.
- Monitoring of established service routes.

2004-2011

Laser Cutter Operator

J.A. Maldonado, Trujillo Alto, P.R.

- Manage high precision laser cutting machine.
- Double efforts to meet delivery dates.
- Suggest new strategies to improve workflow.
- Provide assistance in other work areas.

2000-2004

Drafting Assistant

Santiago Metal Corp., Trujillo Alto, P.R.

- To learn and master Autodesk AutoCAD in three months.
- Process layout plans and sketches for multiple clients.
- Train new employees.

1998-1999
